Demystifying the Final Calculated Grade

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Scenario 1.1: Points-Based Gradebook - Drop ungraded items

Scenario 1.2: Points-Based Gradebook - Treat ungraded items as zero

Scenario 1.3: Points-Based Gradebook - Bonus Item

Scenario 2.1: Weighted Gradebook - Category distribution: weight by points

Scenario 2.2: Weighted Gradebook - Category distribution: distribute weight evenly

Scenario 3.1: Weighted Gradebook - Bonus Item in category: distribute weight evenly

Scenario 3.2: Weighted Gradebook - Bonus Item in category: weight by points

Scenario 3.3: Weighted Gradebook - Bonus Item not in any category

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Answers to "Try it" questions:

Scenario 2.1

zzzdemo2: $(0.88 \times 40 + 0.90 \times 50 + 0.93 \times 10) / (40 + 50 + 10) = 89.5/100 = 89.5\% = 89.5\%$

Scenario 2.2

zzzdemo2: $(0.88 \times 40 + 0.90 \times 50 + 0.93 \times 10) / (40 + 50 + 10) = 89.5/100 = 89.5\% = 89.5\%$

Scenario 3.1

Bonus Item increase: zzzdemo2: 5/10 x 10/100 x 50/100 = 0.025 = 2.5% The Final Calculated Grade: (Starting values are from Scenario 2.2)

zzzdemo2: 89.5% + **2.5%** = 92%

Scenario 3.2

Bonus Item increase: zzzdemo2: 5/10 x 10/60 (no grade in Exam 2) x 50/100 = 0.04166... = 4.17% The Final Calculated Grade: (Starting values are from Scenario 2.1)

zzzdemo2: 89.5% + **4.17%** = 93.67%

1. Points-Based Gradebook

The percentage calculation for a points-based gradebook is:

Points Earned Points Possible

Points earned divided by points possible Example: 40/50 = 0.80 = 80%

Scenario 1.1: The Final Calculated Grade is set to "drop ungraded items" (ignore items with no grades). The points possible for ungraded items are not included in the base, giving a current grade.

Settings:	Points-based,	drop the	lowest q	uiz (indicated	d by 🔍), drop ur	ngraded it	tems
						,,	. .	

Name ▲ , First Name		- Quizzes	v	Exar	ns 👻	🗕 Final 👻	
	Q1 👻	Q2 👻	Q3 👻	E1 👻	E2 👻	Final 👻	Final Calc Grade
ZZstudent, ZZZdemo1	40 / 50	30 / 50 🌘	- / 50	70/100	80/100	179 / 200	369 / 450, 82 %
ZZstudent, ZZZdemo2	50 / 50	45 / 50	43 / 50 🌘	90/100	97 / 100	- / 200	282 / 300, 94 %

The Final Calculated Grade Percentage: (dropped grades indicated with a "d") zzzdemo1: (40 + d + d + 70 + 80 + 179) / (50 + d + d + 100 + 100 + 200) = 369/450 = 0.82 = 82%zzzdemo2: (50 + 45 + d + 90 + 97 + d) / (50 + 50 + d + 100 + 100 + d) = 282/300 = 0.94 = 94%

Scenario 1.2: The Final Calculated Grade is set to "treat ungraded items as zero" (zeros are averaged in for all ungraded items). The points possible are included in the base, giving a growing percent.

Name & Eirst Name	E	Quizzes	5 v	- Exa	ms 👻	🖃 Final 👻	
. Name A , First Name	Q1 -	Q2 👻	Q3 👻	E1 👻	E2 👻	Final 👻	Final Calc Grade
ZZZstudent, ZZZdemo1	40 / 50	30 / 50	(0* / 50 D	70/100	80/100	179 / 200	399 / 500, 79.8 %
ZZZstudent, ZZZdemo2	50 / 50	45 / 50	43 / 50 🌘	90/100	97 / 100	0*/200	282 / 500, 56.4 %

Settings: Points-based, drop the lowest quiz (indicated by 🔍), treat ungraded items as zero

The Final Calculated Grade Percentage: (dropped grades indicated with a "d") zzzdemo1: (40 + 30 + d + 70 + 80 + 179) / (50 + 50 + d + 100 + 100 + 200) = 399/500 = 0.798 = 79.8%

zzzdemo2: (50 + 45 + d + 90 + 97 + 0) / (50 + 50 + d + 100 + 100 + 200) = 282/500 = 0.564 = 56.4%

Note: A current grade displays how well the student is doing for grades entered so far (drop or "ignore" ungraded items). A growing grade displays the achievement level attained, even if they do not complete any more assignments (treat ungraded items as zero). A student receiving 100% on all of their assignments will see a percentage that continues to grow as more items are graded. When they reach 80%, they know they have at least a 3.0, and so on.

Scenario 1.3: All Items, Categories, and the Final Calculated Grade are set to "*Can Exceed.*" Assigning *extra credit* (points above the max) and *Bonus Items* can make the Final Grade go above 100%. If "Can Exceed" is not checked, then each respective component is limited to no more than 100%.

	Name 🛦 , First Name		- Quizzes	•	– Exar	ms 👻	🖃 Final 👻		
Name 🛦 , First i	Name A, First Name	Q1 👻	Q2 👻	Q3 -	E1 👻	E2 👻	Final 👻	Ex (Bonus) 👻	Final Calc Grade
	ZZZstudent, ZZZdemo1	40 / 50	30 / 50 🌘	- / 50	70 / 100	80/100	179 / 200	9/0	378 / 450, 84 %
	ZZZstudent, ZZZdemo2	50 / 50	45 / 50	43 / 50 🌘	90 / 100	97 / 100	- / 200	6 / 0	288 / 300, 96 %

Settings: Points-based, drop the lowest quiz, drop ungraded items, all set to "Can Exceed"

The Final Calculated Grade Percentage:

zzzdemo1: (40 + d + d + 70 + 80 + 179 + 9) / (50 + d + d + 100 + 100 + 200 + 0) = 378/450 = 0.84 = 84%zzzdemo2: (50 + 45 + d + 90 + 97 + d + 6) / (50 + 50 + d + 100 + 100 + d + 0) = 288/300 = 0.96 = 96%



2. Weighted Gradebook

The percentage calculation for a weighted gradebook is:

(Category 1 Average)(Category 1 Wt) + (Category 2 Average)(Category 2 Wt) + . . . Sum of category weights with user grades

The sum of each category average times its weight, all divided by, the sum of category weights *with user grades*

Example 1: [(Quiz aver) x 40 + (Exam aver) x 50 + (Final aver) x 10]/100

 $\frac{(0.80) \times 40 + (0.90) \times 50 + (0.95) \times 10}{(40 + 50 + 10)} = \frac{86.5}{100} = 0.865 = 86.5\%$

Example 2: [(Quiz aver) x 40 + (Exam aver) x 50]/90 [no grades in 10% category]

 $\frac{(0.72) \times 40 + (0.81) \times 50}{(40 + 50)} = \frac{69.3}{90} = 0.77 = 77\%$

Scenario 2.1: Categories are set to *distribute weight by points* across all items in the category. Desire2Learn will automatically calculate the weight of each item in the category relative to the points assigned. Items with more points will have a higher weight and affect the grade more than items with lower points. You are not able to drop the lowest score when the weights are distributed by points.

Category Distribution: Weight by points

Category Average = (Sum of points earned) / (Sum of points possible)

Total points earned divided by total points possible in the category

Weight:	Quizz	zes 40%		Exams	50%		Final 10%	Total 100%	
t Name 🛦 , First Name		Quizzes (40)	•	9) Exams (50) 🛛	ł	- Final (:		
	Q1 ~	Q2 .	Subtotal	E1 *	E2 +	Subtotal	Final 👻	Subtotal	Final Calc Grade 👻
ZZZstudent, demo1	47 / 50, 94 %	45 / 50, 90 %	36.8 / 40, 92 %	144 / 150, 96 %	92 / 100, 92 %	47.2 / 50, 94.4 %	- / 200, -%	- / 10, -%	84 / 90, 93.33 %
ZZZstudent, demo2	45 / 50, 90 %	43 / 50, 86 %	35.2 / 40, 88 %	135 / 150, 90 %	-/100,-%	45 / 50, 90 %	186 / 200, 93 %	9.3 / 10, 93 %	89.5 / 100, 89.5 %

Settings: Weighted, distribute weight by points, drop ungraded items

Category Averages:

zzzdemo1: Quizzes (47+45)/(50+50)=92/100=**92%**, Exams (144+92)/(150+100)=236/250=0.944=**94.4%** zzzdemo2: Quizzes (45+43)/(50+50)=88/100=**88%**, Exams 135/150=0.90=**90%**, Final 186/200=0.93=**93%**

The Final Calculated Grade Percentage:

zzzdemo1: $(0.92 \times 40 + 0.944 \times 50) / (40 + 50) = 84/90 = 0.9333... = 93.33...\% = 93.33\%$ zzzdemo2:

Scenario 2.2: Categories are set to distribute weight evenly across all items in the category. Desire2Learn will automatically distribute the weight evenly among items regardless of the points.

Category Distribution: Distribute weight evenly

Category Average = (Sum of item percents) / (Number of items) The average of the item percents within the category regardless of points

Weight:	Quizz	es 40%		Exams	50%		Final 10%	5	Total 100%	
t Name 🛦 , First Name	Ξ	Quizzes (40)	Ψ.	-	Exams (50) 👻		🖃 Final (1	1		
	Q1 -	Q2 +	Subtotal	E1 +	E2 +	Subtotal	Final +	Subtotal	Final Calc Grade	
ZZZstudent, Idemo1	47 / 50, 94 %	45 / 50, 90 %	36.8 / 40, 92 %	144 / 150, 96 %	92 / 100, 92 %	47 / 50, 94 %	- / 200, -%	-/10,-%	83,8 / 90, 93,11	
ZZZstudent, demo2	45 / 50, 90 %	43 / 50, 86 %	35.2 / 40, 88 %	135 / 150, 90 %	-/100,-%	45 / 50, 90 %	186 / 200, 93 %	9.3 / 10, 93 %	89.5 / 100, 89.5	

Settings: Weighted, distribute weight evenly, drop ungraded items

Category Averages:

zzzdemo1: Quizzes (94% + 90%)/2 = 184%/2 = **92%**, Exams (96% + 92%)/2 = 188%/2 = **94%** zzzdemo2: Quizzes (90% + 86%)/2 = 176%/2 = **88%**, Exams (90%)/1 = **90%**, Final 93%/1 = **93%**

The Final Calculated Grade Percentage:

zzzdemo1: $(0.92 \times 40 + 0.94 \times 50) / (40 + 50) = 83.8/90 = 0.93111... = 93.111...\% = 93.11\%$ zzzdemo2:

Final Calculated Grade Edit Ca	
Grade Propertie	ategory: Exams (50)
95.11 %	es Restrictions
Generation Generatio Generation Generation Generation Generation Generation G	al
Grade Item Points Weight Achieved Grade	50)
Quizzes (40) Weight	'Y
Quiz 1 47 / 50 94 %	0
Quiz 2 45 / 50 90 %	w category grade to exceed category weight 🚱
Exams (50) Distribut	tion ually assign weight to items in the category
Exam 1 144 / 150 96 %	ribute weights by points across all items in the category
Exam 2 92 / 100 92 %	ibute weight evenly across all items
Final (10)	Number of lowest non-bonus items to drop for each user @
Final - / 200 -%	

TRY it!

3. Bonus Items in a Weighted Gradebook

Scenario 3.1: Bonus Item in a category with the weights distributed evenly. All items, categories, and the final grade are set to *"Can Exceed."* Assigning extra credit and *Bonus Items* can make the Final Grade go above 100%. The overall weight of the Bonus Item is equal to the item weight times the category weight. However, the overall weight of the bonus item will be redistributed if there are any *categories* with no grades.

Bonus Item in a weighted gradebook category: Distribute weight evenly

Percent score x (Item weight)/100 x $\left(\frac{\text{Category weight}}{\text{Sum of category weights with grades}}\right)$

Percent score (score out of), times the Bonus Item weight divided by 100 (or percent), times the category weight divided by the sum of category weights with user grades

Example 1: 8/10 x 10/100 x 50/100 = 0.04 = 4% Example 2: 10/10 x 10/100 x 50/90 = 0.05555... = 5.56%

Exams Category	: Boı	nus Ite	Exan	ns C	ate	gor	y 50%	(overall max % increase: 10% x 50% = 5%)						
Contract Plant Maria	-	-) Exams (50) +							E) Fina	l (10) 👻	1		
Last Name A, First Name	Q1 -	Q2 -	Subtotal	E1	*	E2	+	E (Bonus)		Subtotal	Final		Subtotal	Final Calc Grade 🚽
ZZZstudent, ZZZdemo1	47 / 50	45 / 50	36.8 / 40, 92	% 144	/ 150	92	/ 100	8/	/ 10	51 / 50, 102 %	-/	200	-/10,-%	87.8 / 90, 97.56 %
ZZZstudent, ZZZdemo2	45 / 50	43/50	35.2 / 40, 88	% 135	/ 150	2	/ 100	5/	/ 10	47.5 / 50, 95 %	186/	200	9.3 / 10, 93 %	92 / 100, 92 %

Settings: Weighted, distribute weight evenly, drop ungraded items, all set to "Can Exceed"

Bonus Item increase:

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zzzdemo1: 8/10 x 10/100 x 50/90 = 0.04444... = 4.444...% zzzdemo2:
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TRY it!

The Final Calculated Grade: (Starting values are from Scenario 2.2) zzzdemo1: 93.111...% + **4.444...%** = 97.555...% = 97.56% zzzdemo2: 89.5% +

Scenario 3.2: Bonus Item in a category with the weight distributed by points. The overall weight of the Bonus Item will be redistributed if there are ungraded *items* in the category and/or ungraded *categories*.

Bonus Item in a weighted gradebook category: Weight by points

(Percent score) $X\left(\frac{\text{Item weight}}{\text{Sum of item wts with grades}}\right) X\left(\frac{\text{Category weight}}{\text{Sum of category wts with grades}}\right)$

Percent score of the Bonus Item, times the Bonus Item weight divided by the sum of item weights with grades *in that category*, times the Category weight divided by the sum of category weights with grades

Example 1: $10/10 \times 10/60 \times 50/100 = 0.0833... = 8.33\%$ (ungraded items worth 40%) Example 2: $10/10 \times 10/100 \times 50/90 = 0.0555... = 5.56\%$ (ungraded category worth 10%)

Exam 1 weight 60% Exam 2 weight 4			2 weight 40)%	% Bonus Item weight 10% in Exams Category 50%									
Last Name a Floot Name	8	— Quizzes (40) +					(-) Exams (50) +						nl (10) 🐨	
Last Name A, First Nami	Q1		Q2	*	Subtotal	E1		E2	*	E (Bonus) 🔹	Subtotal	Final +	Subtotal	Final Calc Grade
ZZZstudent, ZZZdemo1	47)	50	45	/ 50	36.8 / 40, 92 %	144	/ 150	92 /	/ 100	8 / 10	51.2 / 50, 102.4 %	- / 200	- / 10, -%	88 / 90, 97.78
ZZZstudent,	45 /	50	43	/ 50	35.2 / 40, 88 %	135	/ 150	ŝ	100	5/10	49.17 / 50, 98.33 %	186 / 200	9.3 / 10, 93 %	93.67 / 100, 93.67

Settings: Weighted, distribute weight by points, drop ungraded items, all set to "Can Exceed"

Exam Weight Distribution: (item max)/(category total) Manage Grades displays weight distributions Exam 1: 150/250 = 0.60 = **60%**, Exam 2: 100/250 = 0.40 = **40%**, Bonus Item manually set to **10%**

Bonus Item increase:

zzzdemo1: **8/10** x 10/(60 + 40) x 50/90 = 0.04444... = **4.444%** zzzdemo2:

The Final Calculated Grade: (Starting values are from Scenario 2.1) zzzdemo1: 93.333...% + 4.444...% = 97.777...% = 97.78% zzzdemo2: 89.5% +

Scenario 3.3: A Bonus Item not in any category. If you use a Bonus item with no category, limit its weight to no more than the percent increase you wish to add to the final course percentage. For example, if you do not want to add more than 5% to any given final grade, limit the Bonus Item's weight to 5. The points can be any amount as it is the weight that makes the difference in the overall percent.

Во	nus Item 5%– Category "None"			Points	Weight
	Final (10) 👻				10
	Final 👻	Numeric	-	200	100
	Extra Credit Overall 🏠 👻	Numeric	-	20	5

Bonus Item in a weighted gradebook: no category

(Percent score) x
$$\left(\frac{\text{Bonus Item weight}}{\text{Sum of category weights with grades}}\right)$$

Example: $18/20 \times 5/100 = 0.045 = 4.5\%$

t Name ▲ , First Name	-	Quizzes	(40) 👻	0	Exams (50) 👻	- Fin	nal (10) 👻	EC (Bonus)	F
	Q1 👻	Q2 👻	Subtotal	E1 👻	E2 👻	Subtotal	Final 👻	Subtotal	EC (Bollus) 🔹	Final Calc Grade 👻
॑॑॑॑ ≥ZZstudent, demo1	47 / 50	45 / 50	36.8 / 40, 92 %	144 / 150	92 / 100	47.2 / 50, 94.4 %	- / 200	- / 10, -%	18 / 20	88.5 / 90, 98.33 %
₩ ZZZstudent, demo2	45 / 50	43 / 50	35.2 / 40, 88 %	135 / 150	- / 100	45 / 50, 90 %	186 / 200	9.3 / 10, 93 %	15 / 20	93.25 / 100, 93.25 %

Settings: Weighted, distribute weight by points, drop ungraded items, all set to "Can Exceed"

Bonus Item increase

zzzdemo1: $18/20 \times 5/90 = (0.90 \times 0.0555...) = 0.05 = 5\%$ zzzdemo2: $15/20 \times 5/100 = (0.75 \times 0.05) = 0.0375 = 3.75\%$

The Final Calculated Grade (Starting values are from Scenario 2.1)

zzzdemo1: 93.333...% + **5%** = 98.33...% zzzdemo2: 89.5% + **3.75%** = 93.25%

TRY it!